

Experience

All of Mid-Co's technicians are experienced & knowledgable. They are fast, friendly, and they are on time. They are there to serve you,the customer.

LARGE SCREEN VIDEO PROJECTORS	Screen Width	First Day
EIKI LC300 LCD Motorized zoom & focus control Easy set - up - Portable (only 25 lbs.)	Adjustable	225.00 Special pick up 125.00
SONY VPH 1041Q Brightness - 600 lumens	4'- 14' Adjustable	350.00
SONY VPH 1042Q (HD - 6C Hybrid Lenses) Brightness - 600 lumens	4"- 14" Adjustable	400.00
DOUBLE STACKED SONY 1042Q Brightness - 1200 lumens Includes 2 VPH 1042's and a Chief 2 Tier Stacker		700.00 Package Price
TRIPLE STACKED SONY 1042Q Brightness - 1800 lumens Includes 3 VPH 1042's and a Chief 3 Tier Stacker		1075.00 Package Price
ELECTROHOME MARQUEE 8000 8" CRTs 1100 lumens - brightest CRT projector available	5'- 20' Adjustable	800.00
DOUBLE STACKED ELECTROHOME MARQUEE 8000 2200 lumens Includes 2 marguees and stackers		1200 :00
GE TALARIA PJ5055HB LIGHT VALVE Brightness - 8,000 CRT lumens Variable throw lens: 1.5/3.0/4.2/4.9/7.0 (RGB color computer graphics / video)		1200 :80
GE TALARIA 12K MP LIGHT VALVE Brightness - 13,000 CRT lumens (RGB color gruphics / video)	4'- 30' Adjustable	2600.00
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ACCESSORIES	Day
67" Retro Cabinets rear screen encloser for most Video/Data projectors	300.00
Covid Computer Interfaces	50.00
Chief Two Tier Stacker for Sony VPH 1042	
Chief Two Tier Stacker for Sony VPH 1271 or Electrohomes	100.00
Chief Three Tier Stacker For Sony VPH 1042	1 60.00
CE MIS	320.00

(Multiple lens system for GE Talaria projectors) This device eliminates the halo around the projected video image & allows for throw distances from .8 to 10 times the screen width.

Video Adapter for ASK LCD panel

INFORMATION ON PROJECTOR RENTAL

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Our projector rental rates include set up and delivery within the Twin Cities metro area during normal business hours with two exceptions: The special Eiki price is for pick up at Mid-Co only. GE Talaria projectors require a Mid-Co operator. Talaria operators are billed on a per hour basis. Please call for quotes.

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COMPUTER SCANNING STANDARDS	Horiz. scan rates kHz	Vert. scan rates Hz			First Day 25.00
			VHS PLAYER / RECO		
VGA	31.50	60	VHS PLAYER		
SVGA	35.156	56	-		
SVGA #2	44.20	70	RECORDER		
SVGA #3	61.0	76 #0	with auto repeat		
SVGA #4	72.16	70 60	ZENITH SUPER VHS VCR		
Mac, Mac+, Mac SE		60 66	Hi - Fi Stereo		•
Mac II		60 59.3	GYYR TLC 1800 TIME LAPSE RECOR	DER	70.00
SuperMac		. مدور			
•		,	PHILIPS CDV400 Multi Laser Disc Player		
				en de la companya de La companya de la comp	75.00
			SONY VO-5600 //«" U - Matic Player / Recon		
SIGNAL DISTRIBUTION PRODUCTS & ACCESSORIES		First Day	SONY VP-9000		
		•	SONY VO-9600	corder	95.00
VIDEO SWITCHER (vertical interval)	- • • • • • • • • • • • • •	. , 	SONY BVW-75		
VIDEO SWITCHER		10.00	SONY BVW-75 BETACAM SP STUDIO RECORDEF Editor with TBC	1997-000 199 <u>7-00</u> 1997-00-00 1997-00-00	425.00
VIDEO DISTRIBUTION AMPLI					
RGB SWITCHER 8 Inputs 40 mHz		50.00			First
MARQUEE RGB SWITCHER		150.00	SATELLITE COMMUNICA SATELLITE UPLINK	· · · · · · · · · · · · · · · · · · ·	Day 2500.00
350 mHz RGB DISTRIBUTION AMPL					
GROUND LOOP ISOLATOR (Humbucker)			SATELLITE DOWNLINK A professional transportable 3.65 meter / 12 AFC satellit	e ite dish with fully ied electronics	450.0 0
VGA DISTRIBUTION AMPL 7 Input - 4 Outputs	LIFIER	40.00	Receives C band or KU ban or 1/2 transponder. Note: Op billed at standard technicia Price for Mpls. / St. Paul loo	na - full p erator is in rule. ocations per day	
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ARGE SCREEN		Scre			First
DATA PROJECTORS		Wid	th	•	Day
ASK IMPACT 16.7 LCD PANEL					. 200.00
6.7 million colors, 100 to 1 contrast ratio Optional video adapter available					· :
ELECTROHOME ECP 3101 AC	ON		' Adjustable	i. F	500.00
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utomatic convergence Icans 15 - 55 kHz horizontal 45 - 120 Hz ve					
ELECTROHOME ECP 4101 AC	ON		l' Adjustable		650.00
CB band width 70 mHz			÷.,		
icans 15 - 85 kHz horizontal 45 - 120 Hz vo			n Adiustahi		650.00
SONY VPH 1271Q		, ,	v Mujustanie		~~~~~
GB band width 70 mHz 5 - 85 kHz horizontal 38 - 150 Hz vertical					
OUBLE STACKED VPH 1271	Q	• • • • • • • • • • • • • • • • • • • •			1100.00 Package pr
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BCREENS HI GAIN CURVED	Size	40.00	Rear		Kit
BCREENS HI GAIN CURVED	Size		Rear		
BCREENS HI GAIN CURVED PORTABLE TRIPOD	Size 3 ¹ /2' X 5' Various	40.00	Rear 25.00		Kit
BCREENS HI GAIN CURVED PORTABLE TRIPOD CINEFOLD	Size 3 ¹ /2' X 5' Various 5' x 7'	40.00 10.00			
BCREENS HI GAIN CURVED PORTABLE TRIPOD CINEFOLD CINEFOLD	Size 3'/2' X 5' Various 5' x 7' 6' x 8'	40.00 10.00 25.00 40.00	25.00 40.00		40.00
BCREENS HI GAIN CURVED PORTABLE TRIPOD CINEFOLD CINEFOLD	Size 3'/2' X 5' Various 5' x 7' 6' x 8'	40.00 10.00 25.00	25.00		Kit 40.00 40.00 40.00
BCREENS HI GAIN CURVED PORTABLE TRIPOD CINEFOLD CINEFOLD	Size Size 3 ^{1/2'} X 5' 5' X 7' 6' X 8' 7'/2' X 10'	40.00 10.00 25.00 40.00	25.00 40.00		40.00
PROJECTION BCREENS HI GAIN CURVED PORTABLE TRIPOD CINEFOLD CINEFOLD CINEFOLD CINEFOLD	Size Size Various Size Various S' x 7' S' x 8' S' x 8' S' x 10' S' x 12'	40.00 10.00 25.00 40.00 40.00	25.00 40.00 40.00		Kit 40.00 40.00 40.00

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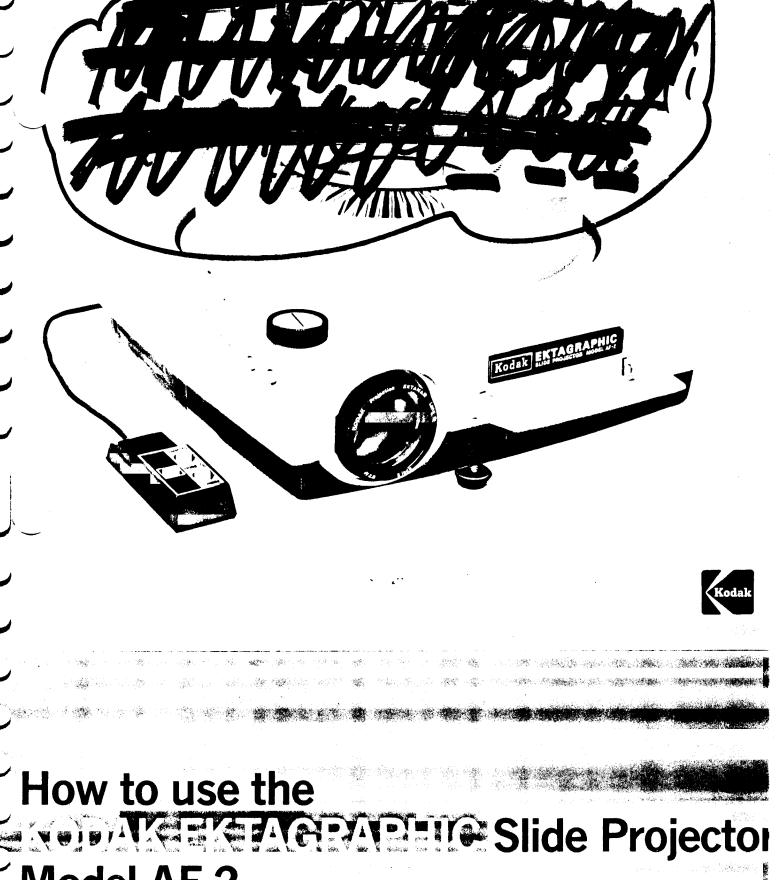
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Additional draping available on a per foot basis.

HOUT NOTICE. PRICES SUBJECT TO CHAP JØI



THOUSANDS OF ELECTRONIC PARTS AND ACCESSORIES ARE AVAILABLE THROUGH OUR FAST SPECIAL-ORDER SERVICE-SEE PAGE 106



Model AF-2

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NOTICE: Equipment subject to minor appearance changes.

the KODAK EKTAGRAPHIC slide projector model AF-2

FEATURES—The KODAK EKTAGRAPHIC Slide Projector, Model AF-2 (Automatic Focus), has been designed for professional slide presentations. One of the valuable features of this projector is the automatic focusing device which keeps each slide in focus throughout its projection. You will find the projector to be an exceptionally durable, dependable audiovisual device—versatile, easy to operate, efficient in its functions. The features that distinguish your projector are these:

• Automatic focusing is accomplished by a built-in electronic control.

• A choice of three Kodak trays is available for use with the Model AF-2 Projector. Each tray has convenient slide identification numbers.

• The KODAK CAROUSEL* Universal Slide Tray, furnished with the projector, has an 80-slide capacity and accepts glass and cardboard slides up to 1/8 inch thick. (The projector will also accommodate the KODAK CAROUSEL 80 Slide Tray and the KODAK CAROUSEL 140 Slide Tray.)

• Any transparency format in a 2 x 2-inch mount can be projected, including 126-size (26.5 x 26.5mm), 135-size (22.9 x 34.2mm), 828-size (26.2 x 38mm), 127-size (38 x 38mm), and 110-size (12 x 15.8mm) transparencies in 2 x 2-inch mounts or KODAK 2 x 2 Adapters for 110 Slides.

• A timer in the projector provides automatic changing of slides for 5-, 8-, or 15-second periods. Split-second intervals between slides eliminate long dark-screen periods.

• Slides can be projected in forward or reverse sequence or as individually selected.

• A remote control with a 12-foot cord gives forward, reverse, and focusing control away from the projector. Extension cords (see page 10) can be added if needed.

 Focus shift of the projected image is minimized because all slides are conditioned by warm air before projection.

• Precise horizontal and vertical positioning of each slide is provided. As a result, screen images from two of these projectors can be exactly superimposed. Accurate image registration depends upon carefully mounted transparencies.

• The illuminated control panel includes a 4-position Selector Switch for OFF, FAN, and LOW and HIGH light output.

Noise is minimized by low blower speed.

Elevation and leveling controls are provided.

The 300-watt ELH lamp produces less heat than a 500-watt CBA lamp,

but offers equivalent light output.

A lamp ejector lever simplifies lamp replacement.

• The heat-absorbing glass and condenser lens are held in place independently of any other mechanism. This means that a new lamp can be installed without danger of accidentally displacing these optics.

• The projector is wired to accommodate the KODAK CAROUSEL Dissolve Control and other plug-in accessories (see page 10).

*All CAROUSEL equipment mentioned in this manual can be used with the KODAK EKTAGRAPHIC Slide Projector, Model AF-2.

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SPECIFICATIONS

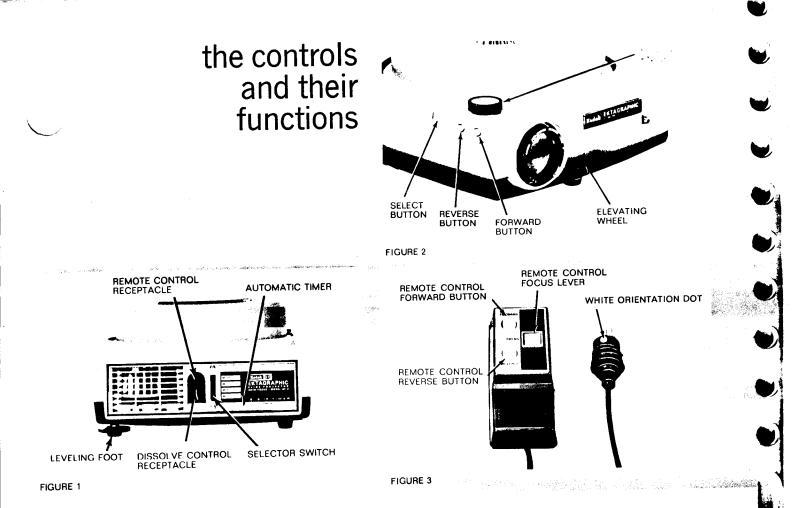
HEIGHT: 4 inches (102mm); with tray—61/16 inches (154mm). WIDTH: 10 3/4 inches (273mm). LENGTH: 11 3/6 inches (289 mm). WEIGHT: 10 1/2 pounds (4.76 kg). POWER REQUIRE-MENTS: 110 to 125 volts, 60 Hz, 400 watts. PROJECTION LAMP: Furnished—ANSI Code ELH lamp (300-watt, 120-volt, quartz-halogen, elliptical reflector); replacement—Code ELH, ENH, or ENG lamp (see table, page 9).

AVAILABLE PROJECTION LENSES*

FLAT - FIELD LENSES: KODAK EKTANAR, $2\frac{1}{2}$ -inch (65mm) f/3.5, 3-inch (75mm) f/3.5, 4-inch (100mm) f/2.8, 5-inch (125mm) f/2.8, Zoom 4 to 6-inch (100 to 150mm) f/3.5, and KODAK EKTANON, 7-inch (180mm) f/3.5.

CURVED - FIELD LENSES: † KODAK Projection EKTANAR C, 102mm f/2.8, 127mm f/2.8, and Zoom 102 to 152mm f/3.5.

*Lenses of other focal lengths are available from commercial suppliers. †Designed specifically to compensate for film curl in cardboard and plastic slide mounts (without cover glass); the result is improved edge-to-edge image sharpness.



te Control Receptacle (Figure 1)

5-pin receptacle is for the connector on the remotecontrol cable. The connector must be oriented correctly (colored dot on the connector facing up, see Figure 3) before you insert it into the receptacle.

Dissolve Control Receptacle

Each KODAK Dissolve Control projector cord has a 7-prong connector which fits the remote control receptacle.

Selector Switch

When this switch is at FAN, the cooling fan and mechanism will operate but the projection lamp will not be lighted. This position is provided primarily to operate a dissolve control, or to cool the projector rapidly for lamp replacement. At HIGH, the ELH projection lamp provides full illumination (rated lamp life—35 hours). At LOW, 70% of full illumination is provided (average lamp life—105 hours).

Automatic Timer

The triangle on the serrated bar for the timer can be moved to any of four settings: "M" for manual control; "5," "8," or "15" for an automatic interval of 5, 8, or 15 seconds.

Focus Knob (Figure 2)

Only the first image requires focusing; the remaining images will be automatically focused. Turning the focus knob will focus the image on the screen. When intermixed glass- and iboard-mounted slides are projected, focus sharply on a

Iboard-mounted slides are projected, focus entry, while the slide is an entry of the slide of the projector releases the focus ing mechanism and permits quick insertion and removal of the lens. The focus knob and the focus lever on the remote

control function independently.

Forward and Reverse Buttons

These buttons are at-the-projector controls for forward or reverse movement of the slide tray, one slide space at a time.

Select Button

When the select button is depressed and held down, the slide tray can be rotated to select any slide for projection. Another use of this control is for the showing of single slides without a slide tray, or retrieving a slide from the gate.

Elevating Wheel

When this device is turned, it raises or lowers the front of the projector for vertical adjustment of the screen image. The range of elevation is from 0 to $6\frac{1}{2}$ degrees.

Leveling Foot (Figure 1)

Turning the leveling-foot wheel raises or lowers the left side of the image on the screen.

Remote Control Forward Button (Figure 3)

Depressing the button rotates the slide tray one slide space at a time in the forward (counterclockwise) direction.

Remote Control Reverse Button

Firmly depressing the button rotates the slide tray one slide space in the reverse (clockwise) direction.

Remote Control Focus Lever

Forward and backward movement of this lever focuses the screen image. The remote focusing control will override the automatic focusing device until the lever is released, then automatic focus is reinstated.

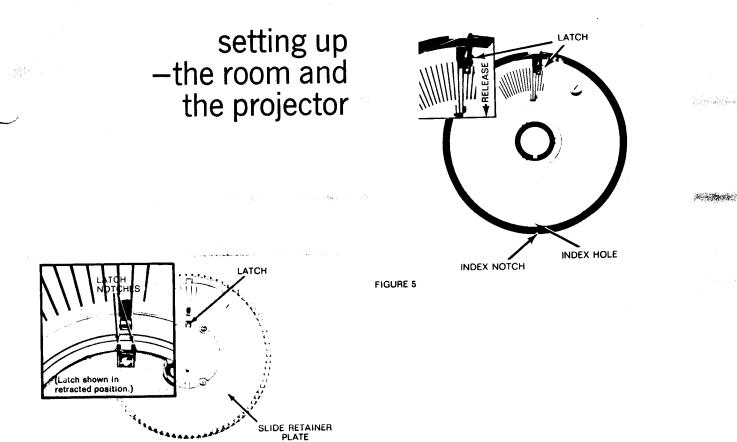


FIGURE 4

SCREEN AND SEATS

Because slides may be horizontal, vertical, or square, a square screen is most desirable. It should be large enough for easy viewing by everyone present and (for most installations) should be at the same level as, or higher than, the projector.

For best results with most slides, the rear row of seats should not be farther from the screen than eight times the projected image height. Seats should be placed as close as possible to both sides of the beam thrown by the projector. The screen image will appear most realistic to the persons seated near the projector beam.

USING THE ZOOM LENS

The KODAK EKTANAR Zoom Lens, 4 to 6-inch f/3.5, lets you vary the size of the projected image without moving either the projector or the screen. By this means, you can fill the screen at any normal projector-to-screen distance within the range of the lens.

To use the zoom lens—

a. Focus the image on the screen by turning the focus knob.

- b. Rotate the lens barrel until the image fills the screen.
- c. Readjust the focus.

LOADING THE SLIDE TRAY

CAUTION: Do not use damaged slides (bent or torn mounts; exposed sharp glass corners or edges; loose or sticky tape). Such slides should be repaired or remounted before they are loaded into a tray. Also, the focus motor will be adversely affected if a matte-surface write-on slide or a slide mount without film is used.

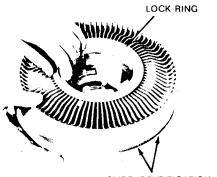
Before you start to load the CAROUSEL Universal or CAROUSEL 80 Tray, check to be sure that the metal SLIDE RETAINER PLATE (Figure 4) is locked in the correct position by the LATCH. The formed end of the latch should be engaged in the two small LATCH NOTCHES. In case this is not so, turn the plate until it is locked.

Before you start to load the 140 tray, check to be sure that the INDEX HOLE (Figure 5) is opposite the INDEX NOTCH, as shown. If it is not, press the LATCH in the direction indicated by the arrow. Holding the latch in this position, turn the

PROJECTION	DISTANCE	TABLE	FOR	Kodak	EKTAGRAPHIC	SLIDE	PROJECTORS

(Projection distances are approximate and are measured from projector gate to screen.) SCREEN-IMAGE DIMENSIONS (IN INCHES) LENS FOCAL LENGTH (IN INCHES) SINGLE-FRAME FILMSTRIP 4 to 6 (Zoom) 5 7 9 11 1.4 2 4 SUPER-SLIDE 110 126 135-35mm (IN FEET) PROJECTION DISTANCES 6½ x 8½ 15½ sq 22 sq 10 x 13½ 13½ x 20 20 x 30 5½ to 8½ 51/2 12% 15% 33½ sq 44½ sq 10 x 131/2 23 sq 15 x 20 10 14 18 24 221/2 8 to 12 20 x 27 14 x 18 10½ to 16 27 x 40 31 sq 3½ 4½ 5½ 6½ 8½ 10½ 5½ 6½ 101/2 18% 29 8 13 55½ sq 26 x 331/2 1716 x 23 33½ x 50 40 x 60 23 27 13 to 191/2 151/2 to 231/2 39 sq 291/2 36 10 16½ 20¹/₂ x 26¹/₂ 26 x 34 421/2 45 sq 60 sq 80 sq 30 x 40 191/2 35 41½ 8 9 11% 151/2 36 x 48 18½ to 27% 48 x 72 56 sq 321/2 51 14% 18 23 33 x 431/2 87 sq 75 sq 48 x 64 12 15 18½ 23 24 ½ 30 ½ 55 69 64 x 96 301/2 42 1/2 67 84 241/2 to 361/2 60 x 81 80 x 120 93 sq 132 59 301/2 to 451/2 53 38 49 x 641/ 160 10 18 451/2 82 100 361 96 x 144 112 30

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SLIDE IDENTIFICATION NUMBERS

FIGURE 6





bottom plate until the index hole points to the index notch. Then release the latch.

The molded numbers on the trays are SLIDE IDENTIFICATION NUMBERS (Figure 6). (Only even numbers are marked on the 140 tray.) The slide being shown will be opposite the gate index on the projector.

Remove the slide LOCK RING (Figure 6) by turning it counterclockwise (UNLOCK) and lifting it off the tray. Insert a slide in each slot in the tray, orienting the slide so that the image projected on the screen is right-side up and reads correctly from left to right.

After all slides are in the tray, replace the lock ring, turning it toward LOCK until you feel the detent action once or twice. This will lock the ring to the tray.

INSTALLING THE SLIDE TRAY

The CAROUSEL Universal and CAROUSEL 80 Trays

Hold the tray over the projector, center it over the center post on the top of the projector, and turn it to place the slide-identification number "O"—or "zero position"—at the GATE INDEX, as shown in Figure 7. Next, lower the tray and seat it firmly within the SLIDE TRAY GUIDE RING. If the tray and projector components do not mesh properly, recheck the metal slide retainer plate as described under "Loading the Slide Tray."

The CAROUSEL 140 Tray

Put the loaded slide tray on the projector so that the hole in the center of the tray fits over the center post on the top of the projector; then revolve the tray slowly in a clockwise direction until the identification bar—or "zero position"— (between numbers 2 and 140) on the tray is adjacent to the

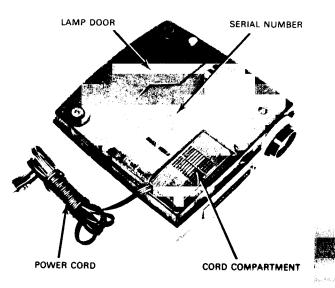


FIGURE 8

gate index. The tray will drop into operating position on the top of the projector. If the slide tray does not easily drop into place, check the alignment of the index hole and index notch as described under "Loading the Slide Tray."

NOTE: The 140 tray drops down farther during the first change cycle or when the select button is pressed.

Using an Extra Slide or Cardboard

If you wish to use an extra slide, for a total of 81 (or 141 with the 140 tray), or a title slide that will be projected as soon as the projection lamp goes on, insert this slide in the projector gate (see Figure 10) before you set the tray in place. Or, if you want the screen to be dark after you have shown slide No. 80 (or No. 140 in the 140 tray), insert a 2×2 -inch piece of thin cardboard in the gate before you position the tray on the projector. This additional slide or piece of cardboard will enter the blocked-off space in the tray at No. 0 when the first regular slide is projected; it will return to the gate when the slide tray is positioned at zero.

Another use for the 2 x 2-inch cardboard is to separate or terminate small groups of slides in a tray. Insert a cardboard in the tray whenever you want a dark-screen interval.

PREPARING THE PROJECTOR

1. Open the door of the CORD COMPARTMENT (Figure 8) on the bottom of the projector. Remove the remote control cord and withdraw the POWER CORD.

IMPORTANT: Always make sure you have pulled out the cord to its full length before you turn on the projector. The compartment must not be used for storage during projection. This is necessary to provide proper air circulation through the projector case.

operating the projector

At this point the projector should have been prepared for operation as described in the previous section. Now move the selector switch to LOW or HIGH, depending on which level of illumination is best suited to your projection situation.

(If your slide show has been designed for automatic projection, set the timer at 5, 8, or 15. The slide-changing mechanism will then be actuated automatically and each slide will be shown for the number of seconds you have selected.)

FORWARD AND REVERSE BUTTONS

To project the slide with the next higher identification number, momentarily depress the forward button; the slide tray will rotate one slide space in the forward (counterclockwise) direction. Depress the reverse button to rotate the tray one slide space in the reverse (clockwise) direction. (Either button can be used to override automatic-timer operation, if desired.)

IMPORTANT: When you use the reverse button, press it firmly. If this button is not firmly depressed, the slide tray may rotate in a forward direction.

REMOTE CONTROL

The forward and reverse buttons on the remote control function the same as those on the projector.

The focusing lever on the remote control performs the same function as the focus knob on the projector.

RANDOM PROJECTION

To project a slide out of sequence:

1. With one hand, firmly depress the select button and hold it down.

2. Rotate the slide tray with the other hand until the number of the slide you want to project is opposite the gate index on the projector.

3. Release the select button. The selected slide will be immediately projected.

NORMAL SLIDE-TRAY REMOVAL

If the zero position is at the gate index, simply lift off the tray. Otherwise:

1. With the projector turned on, depress the select button firmly and hold it down.

2. Rotate the slide tray—in either direction—until the zero position is opposite the gate index.

3. Release the select button and lift off the tray.

EMERGENCY SLIDE-TRAY REMOVAL

In the event that the slide-changing mechanism becomes inoperative as the result of a defective slide becoming lodged in the projector gate, the tray usually will need to be removed in order to eliminate the trouble. If the tray does not advance, depress either the forward or reverse button. If this does not free the stuck slide, follow the tray-removal procedure given on the next page.

The power cord, permanently attached to the projector, has a 3-prong polarized plug for connection to a 110 to 125-volt, 60 Hz outlet of the grounding type.

Connect the remote control cord to the projector with the all orientation dot (Figure 3) on the cord plug facing up.

NOTE: The white dot on the plug of the remote control assembly for your projector denotes a 5-conductor cord. This assembly, or an exact duplicate, must be used with the Model AF-2 Projector for all applications, including installations where one or more KODAK Remote Extension Cords are employed.

3. If a loaded slide tray is not on the projector, install one at this time. Use the procedure described above.

4. Set the automatic timer at M. Move the selector switch to either LOW or HIGH.

5. If you have placed an additional slide in the projector gate, as described on page 6, this slide will now be projected on the screen. If you have placed a square of cardboard in the gate, the screen will be dark. Otherwise, the screen will be bright. If there is no image, momentarily depress the forward button on the projector or the remote control to project the first slide.

6. Focus the image on the screen, using the focus knob or the remote-control focus lever. Only the first image requires focusing; the remaining images will be automatically focused. (See page 5 for focusing instructions for the zoom lens.)

7 Center the image vertically on the screen (elevating sl).

__Level the screen image (leveling foot).

9. Move the selector to OFF until you are ready to start projecting.

servicing the projector

PROJECTION LAMP REPLACEMENT

Turn the projector upside down. Open the LAMP DOOR (Figure 8) by turning the coin-slotted screw counterclockwise.

Release the LAMP EJECTOR LEVER (Figure 11) from the notch in which it is secured, and lift the lever to eject the lamp from its socket. Withdraw the lamp, noting how the two pins on its base fit into the socket.

To install a lamp, place it on the socket with the two pins on its base fitting in the two slots in the socket. Return the ejector lever to its original position and make sure it is latched; the lever will locate the lamp correctly for operation. Close and fasten the lamp door.

The standard replacement lamp for this projector is a 300-watt, 120-volt ANSI Code ELH lamp; however, lamps with differing specifications may be desirable for some applications. See table below.

PROJECTION LAMPS FOR KODAK EKTAGRAPHIC SLIDE PROJECTORS

ANSI Code	Relative E	Brightness	Average Life (Hours)	
"LH	LOW 70		105	
vdium brightness/life)	HIGH 100		35	
(maximum lamp economy)	LOW	50	525	
	HIGH	75	175	
ENG*	LOW	85	45	
(high brightness)	HIGH	130	15	

*Continual use of high-brightness lamps may shorten useful slide life.

THERMAL FUSES

Your projector is equipped with thermal fuses to prevent overheating. Should the fuses open, the projector will not operate. Replacement of the fuses demands partial disassembly of the projector, a job requiring factory or repair station attention. (See listing of Kodak service facilities on page 12.) Also, you should determine and correct, if possible, any situation outside the projector that may have contributed to fuse failure—inadequate ventilation, dusty environment, etc —before using the projector.

CLEANING

The optical system of your projector must be kept clean for best results. Fingerprints or smudges on the lenses will reduce the brightness and clarity of the screen image. A small amount of dust will have a negligible effect on the projected images.

Projection Lens

Remove the lens from the projector. With a soft, clean, lintless cloth or KODAK Lens Cleaning Paper, wipe the front and back surfaces of the lens.

Replace the lens, making sure that the teeth on the lens are engaged by the gear on the focus-knob shaft.

Condenser Optics

WARNING: Heat-absorbing glass is subjected to special

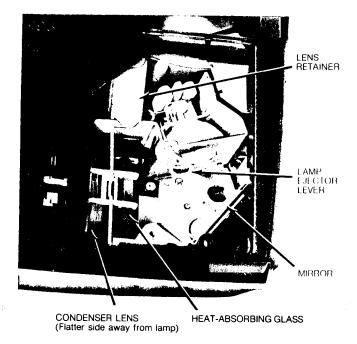


FIGURE 11

processes that tend to put stresses and strains into it. Consequently, the glass may shatter for no apparent reason and without warning. Therefore, handle heat-absorbing glass with care and follow these recommendations:

1. For personal safety, use a piece of cloth or a glove while handling the glass.

2. Place the glass on an insulating material such as wood, rubber, or cardboard.

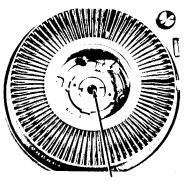
3. Keep the glass covered while it is removed so that if shattering occurs, it will be confined.

Turn the projector upside down. Open the lamp door as described above. Release the LENS RETAINER from the notch in which it is secured and raise it to an upright position. Carefully lift out the HEAT-ABSORBING GLASS and the CONDENSER LENS, noting their positions in the chamber. Do not attempt to remove the MIRROR; it has been precisely aligned during manufacture to provide optimum screen illumination. Avoid touching the mirror surface with the fingers. Clean the mirror and both sides of the heat-absorbing glass and condenser lens with a clean, soft, lintless cloth or with KODAK Lens Cleaning Paper.

Replace the elements as follows, holding each one by its edges to prevent finger marks: condenser lens in the guides nearer the front of the projector with the flatter side of the condenser toward the front; heat-absorbing glass in the guides nearer the mirror. Return the lens retainer to its original position and make sure it is latched.

NOTE: Failure to position the condenser lens correctly will cause the focus motor to run continuously.

Close and fasten the lamp door.



TRAY REMOVAL SCREW

FIGURE 9

Proceed as follows:

1. Turn the coin-slotted TRAY REMOVAL SCREW (Figure 9) either direction as far as it will go.

2. While holding the screw in this position, lift the tray off the projector.

3. Remove the obstruction from the projector gate by depressing the select button, or correct any other cause of the malfunction.

4. With the locking ring in place, turn the tray upside down. Rotate the bottom plate, or slide retainer, until the latch engages the notches in the plate (or until the index hole is adjacent to the index notch on the 140 tray). See page 5. Place the tray on the projector. Repair the damaged slide (if this was the cause) and return it to the tray.

ALTERNATIVE PROJECTION METHODS

1. Slides in tray without tray ring: By leaving the tray ring off, slides can be inserted or removed easily. This simplifies editing.

2. With the KODAK CAROUSEL Stack Loader: Lets you project and edit up to 40 2 x 2-inch slides in cardboard or thin plastic mounts (.040 to .060-inch thick) without using a slide tray.

3. Without a slide tray: A single slide can be shown simply by inserting it, correctly oriented, into the projector gate as shown in Figure 10. To remove the slide, depress the select button.

FOR LONG-RUN APPLICATIONS

If the projector is to be run for an unusually long period of time, these precautions should be observed:

• Provide for unrestricted flow of air to and from the openings in the projector housing. If the projector is to be used in a window display or in a cabinet, provide a duct for warm air expelled from the rear grill vent. In some cases, additional forced air ventilation may be needed.

• Keep air circulating through the projector. Air at normal room temperature is satisfactory.

In normal use, the parts of the projector that are subject to wear have about equal life expectancy; therefore, no other special precautions are necessary. However, in some specialized applications, a projector may be cycled forward rapidly for hundreds of hours. Under these circumstances, you should consider making the modifications recommended in Kodak Pamphlet No. S-70-2-1, Extending Clutch Life for Heavily Used KODAK Slide Projectors. You can obtain a

SELECT BUTTON

FIGURE 10

copy by writing to the address below.

Additional information on long-run applications is contained in Kodak Pamphlets No. S-53, Heavy-Duty Operation of KODAK EKTAGRAPHIC and CAROUSEL Slide Projectors, and No. S-56, The Care and Maintenance of KODAK CAROUSEL Slide Trays. A single copy of each is available on request from Eastman Kodak Company, Dept. 412L, Rochester, N.Y. 14650. Also ask for a free copy of Index to Kodak Information (L-5), which lists many other Kodak publications.

after the showing –a shutdown procedure

We recommend that you use a standard shutdown procedure after your slide presentation has been completed. This will help provide proper care of the projector and will make certain it is ready for the next user.

1. Rotate the slide tray to the zero position, using the select button (page 7, RANDOM PROJECTION).

2. Move the power switch to OFF. Rapidly cooling the projector after each use is not recommended. But, if the unit must be handled immediately after a slide presentation or the lamp must be changed quickly, the fan can be run to accelerate cooling of the projector. (The right-rear corner of your projector may be uncomfortably warm for several minutes after you switch off the power. The maximum temperature reached, however, will be well below the danger point for the lamp, projector, tray, or slides.)

3. Remove the slide tray from the projector.

- 4. Retract the elevating and leveling feet.
- 5. Retract the lens (focus knob).

6. Disconnect the remote-control and power-cord plugs. Store the cords in the cord compartment.

If there is no need to move the equipment before your next slide presentation, you can omit steps 4 through 6.

Sach of the items described below is a useful accessory for the CODAK EKTAGRAPHIC Slide Projector, Model AF-2.



KODAK CAROUSEL Universal Slide Tray

KODAK CAROUSEL 80 Slide Tray





KODAK CAROUSEL 140 Slide Tray

Additional slide trays, supplied in attractive bookshelf-type storage boxes. Each box contains an identification card and tray sticker. Use the CAROUSEL Universal Slide Tray for all slides, including glass-mounted slides up to $\frac{1}{6}$ inch thick; use the CAROUSEL 80 Slide Tray for slides mounted in cardboard or thin glass (up to 1/10 inch thick). For 140-slide capacity of slides in cardboard or thin plastic mounts up to 1/16 inch thick, use the CAROUSEL 140 Slide Tray.



KODAK CAROUSEL Projector Case, Model B

Accommodates projector, one slide tray, extra lenses, cords, and spare lamp. Made of gray, heavy-duty simulated leather. Provides complete protection plus convenience and attractive appearance during transportation and storage. (Will hold the KODAK EKTAGRAPHIC Slide Projector, Model AF-2, with 7-inch or zoom lens in place if the projector is inserted on its side.)



KODAK Carrying Case for KODAK CAROUSEL Slide Trays

Has two compartments so that three slide trays can be carried or one or two trays plus extension cords, lenses, and other equipment.



KODAK AV Compartment Case

A convenient, rugged case of vulcanized fiber. Will accommodate the Kodak Ektagraphic Slide Projector, Model AF-2, with 7-inch or zoom lens in place. Also will hold one slide tray, extra lenses, cords, and spare projection lamp.



KODAK Projection Lenses

Several KODAK Projection Lenses are available for your projector. See table on page 3.



KODAK Remote Extension Cord, 25-Foot

auxiliary

equipment

Extends the range of the 12-foot remote control cord so that you can operate the projector from a location near the screen. Several extension cords can be added to accommodate any reasonable projection distance.



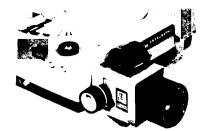
KODAK CAROUSEL

Controls two Model AF-2 projectors for slide shows in which one image "dissolves" into the next while screen illumination remains virtually constant. The unit contains a timer for continuous automatic operation, or it can be controlled by the remote control cord of one of the projectors. Can also be controlled by the KODAK CAROUSEL Sound Synchronizer, Model 2. Ideal for sales presentations or more sophisticated slide showings.



KODAK CAROUSEL Sound Synchronizer, Model 2

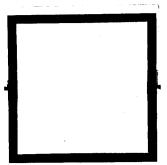
This unit permits a stereo record/playback tape recorder, that is equipped with an external speaker jack, to be used as a programmer with your projector. In operation, one of the tape tracks is used for slide-change signals while all other sound is recorded on the other channel. Can also control two projectors through a KODAK CAROUSEL Dissolve Control.



KODAK EKTAGRAPHIC Filmstrip Adapter

The KODAK EKTAGRAPHIC Filmstrip Adapter* will enhance the versatility of your EKTAGRAPHIC Slide Projector, Model AF-2, by equipping it for the projection of 35mm single-frame filmstrips.

*For more even screen illumination when using the filmstrip adapter with this projector, it is recommended that the CONDENSER LENS (Figure 11) be replaced with Kodak Part No. 625889. (Utilization of this substitute condenser lens with *slides* will result in a slight decrease in the projector's light output.) See your supplier of Kodak audiovisual products or write to Eastman Kodak Company, Dept. 641, Rochester, N. Y. 14650.



KODAK EKTALITE Projection Screen, Model 3 (40x40)

Provides a uniformly brilliant image that almost totally rejects stray light falling on the screen from anywhere outside the normal viewing position. The result—excellent contrast and color saturation, even in brightly lighted areas.



KODAK CAROUSEL Stack Loader

Lets you project and/or edit up to forty 2×2 - inch slides in cardboard or thin plastic mounts without placing them in a slide tray. Uses the gravity-feed system that makes your projector so reliable.



KODAK Slide Clip (for KODAK CAROUSEL Stack Loader)

The KODAK Slide Clip provides a new concept that makes handling and showing "blocks" of 2 x 2-inch slides easy and convenient. It helps to prevent loose slides from being accidentally dropped—and the 12-clip box gives them compact, low-cost storage.

SERIAL NUMBER

Each KODAK EKTAGRAPHIC Slide Projector, Model AF-2, has a serial number stamped on the bottom of the projector near the cord compartment. Make a note of this number for your records in case your projector is lost or stolen.

warranty

KODAK EKTAGRAPHIC Slide Projector, Model AF-2

Carefully follow all the instructions in this manual to get the best results and to prevent damage to your projector.

Your projector will be repaired at no charge within one year after purchase, except for worn-out projection lamps and damage caused by misuse or circumstances beyond Kodak's control. This warranty applies only to the projector, and Kodak cannot be responsible for other losses or damages of any kind resulting from projector failure.

Except as mentioned above, no other warranty, express or implied, applies to this slide projector.

For service during or after the warranty period, you may take your projector to a Kodak Consumer Center (located in many U.S. cities). Please consult your local telephone directory under Photographic Equipment and Supplies for the locations of these centers. You may also return the projector directly or through a dealer in Kodak audiovisual products to one of the following Kodak Equipment Service Centers. To help us get the projector back to you promptly, please enclose a note giving the details of the projector malfunction and date of purchase.

Eastman Kodak Company Central Equipment Service Center 800 Lee Road Rochester, N. Y. 14650

Eastman Kodak Company Regional Equipment Service Center 5315 Peachtree Industrial Blvd. Chamblee, Ga. 30341

Eastman Kodak Company Regional Equipment Service Center 2800 Forest La. Dallas, Tex. 75234

Eastman Kodak Company Regional Equipment Service Center 12100 Rivera Rd. Whittier, Calif. 90606 Eastman Kodak Company Regional Equipment Service Center 1334 York Ave. New York, N. Y. 10021

Eastman Kodak Company Regional Equipment Service Center 1901 West 22nd St. Oak Brook, III. 60521

Eastman Kodak Company Regional Equipment Service Center 9100 Alcosta Blvd. San Ramon, Calif. 94583

Eastman Kodak Company Regional Equipment Service Center 1122 Mapunapuna St. Honolulu, Hawaii 96819

Service is also available through dealers selling Kodak audiovisual products. Refer to the yellow pages of your telephone directory under Audiovisual Equipment and Supplies.

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MOTION PICTURE AND AUDIOVISUAL MARKETS DIVISION Rochester, N. Y. 14650

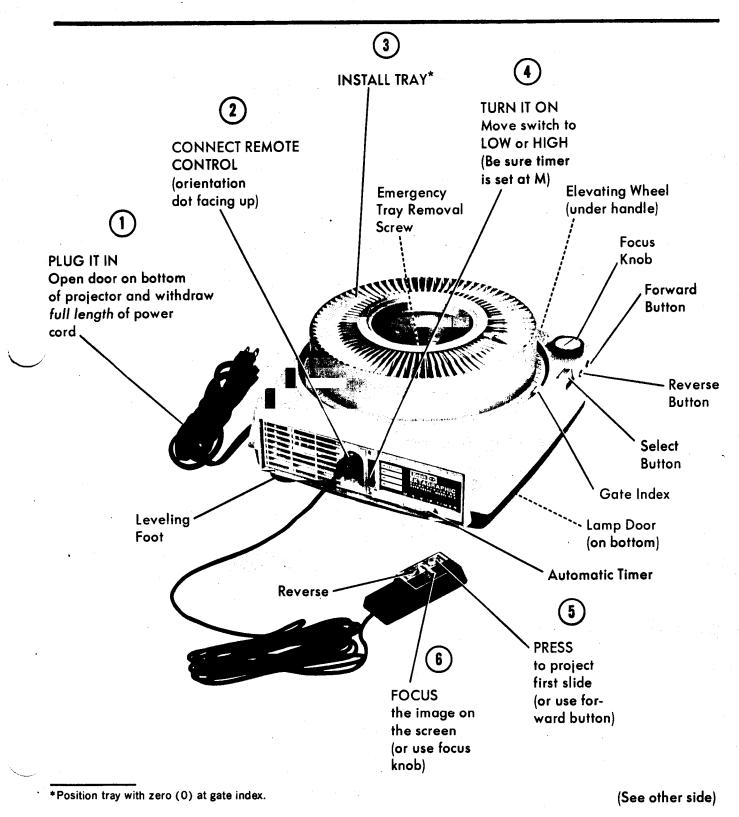
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Basic Operating Instructions KODAK EKTAGRAPHIC Slide Projector,

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Model AF-2



ELEVATING WHEEL. To raise or lower the image on the screen, turn the elevating wheel on the front of the projector.

LEVELING-FOOT WHEEL. To raise or lower the left side of the image on the screen, turn the leveling-foot wheel.

REMOTE CONTROL (Timer set at M). To project the slide with the next higher identification number, momentarily depress the forward button; to rotate the tray one slide space in the reverse (clockwise) direction, depress and release the reverse button. (Press the reverse button firmly; if this button is pressed too lightly, the tray may rotate in a forward direction.) To focus the image on the screen, use the focus lever.

These functions can also be accomplished by operating the forward button, the reverse button, and the focus knob on the projector body.

RANDOM PROJECTION (Timer set at M). To project a slide out of sequence:

- 1. Firmly depress the select button and hold it down.
- 2. Rotate the slide tray until the slide you want to project is opposite the gate index on the projector.
- 3. Release the select button. The selected slide will be immediately projected.

AUTOMATIC TIMER. For automatic advance of slides at intervals of 5, 8, or 15 seconds, set the timer at "5", "8", or "15" respectively.

SLIDE-TRAY REMOVAL. If the zero position on the tray is opposite the gate index, simply lift off the tray. Otherwise:

- 1. With the projector turned on, depress the select button firmly and hold it down.
- 2. Rotate the slide tray—in either direction—until the zero position is opposite the gate index.
- 3. Release the select button and then lift off the tray.

EMERGENCY SLIDE-TRAY REMOVAL. If for any reason it becomes necessary to remove the tray without returning it to the zero position, use this procedure:

- 1. Turn the coin-slotted tray removal screw in either direction as far as it will go.
- 2. Hold the screw in this position and lift off the tray.
- 3. Turn the tray upside down and rotate the bottom plate until it locks.

PROJECTION LAMP REPLACEMENT. If the lamp burns out during a showing:

- 1. Allow the fan to run to cool the lamp and lamp compartment.
- 2. Remove the slide tray.
- 3. Move the switch to OFF.
- 4. Disconnect the power cord.
- 5. Turn the projector upside down.
- 6. Open the lamp door by turning the coin-slotted screw counterclockwise.
- 7. Release the lamp ejector lever from the notch in which it is secured. Lift the lever to eject the lamp. Withdraw the lamp.
- 8. Place a new lamp (ANSI Code ELH) in the socket with the two pins on its base fitting the two slots in the socket. (Code ENH lamp can be used for extended lamp life with less output; ENG lamp for more brightness, but shorter life.)
- 9. Return the ejector lever to its original position and make sure it is latched. The lever will locate the lamp correctly for operation.
- 10. Close and fasten the lamp door.

For more detailed information, refer to the instruction manual.

Kodak and Ektagraphic are trademarks.

Motion Picture and Audiovisual Markets Division

EASTMAN KODAK COMPANY • ROCHESTER, N.Y. 14650

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COMPANY:	
DATE:	Thursday, January 4, 1996
TIME: <u>SENT_FROM:</u>	9:50 AM
NAME:	JUAN CORDOBA
MESSAGE/COMME	INTS:

Bruce,

Here are the specifications on the LD-360M Dimmer packs. The sale price for the LD-360M is \$595.00 plus tax. Delivery is about one week. Please, call me if you have any questions. Thanks

LUAUKS

Juan

837 N. Cahuenga Blvd. Hollywood, CA 90038 (213) 462-5923 FAX (213) 462-0623

2134620623



ake a look in our tree-mount dimmer packs! You will find features which are not found in any other tree-mount dimmers. Engineering excellence and concern for quality are visible throughout. We use dual SCR's for unsurpassed reliability. Full magnetic circuit breakers protect electronic components in the event of overloads or short circuits. There are no fuses to replace. All components are on a G-10 FR circuit board, with minimum wiring for rugged durability and ease of service. You will also find professional quality line noise filtering that eliminates buzz and interference with sensitive audio equipment.

ANGSTROM STAGE LING

GENERAL SPECIFICATIONS

LOAD POWER CAPACITY. Any channel may handle up to 2400 watts, but the total power of all the loads on a pack should not exceed the pack's power input. OUTPUT CIRCUITS. The LD-360 series dimmers have six parallel blade U-ground duplex receptacles, while the LD-340

features four parallel blade U-ground duplex receptacles.

***OWER DEVICES.** Two 25 Amp SCR's per channel, optically isolated from control input circuitry.

CIRCUIT PROTECTION. A single illuminated magnetic circuit breaker (dual for HP models) on the power input provides fast protection from shorts and overloads. No fuses are used in power circuits.

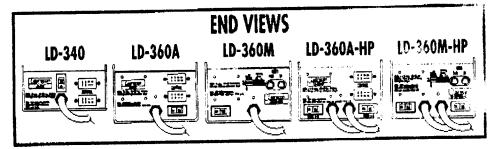
MOUNTING. Dimmer may be mounted by a pipe clamp or bolt with the yoke provided. or may be bolted directly to a truss.

FILTERING. The rise time of the load current measured from 10% to 90% of peak current at 90 degrees conduction angle with full rated load is 250 µS.

(Note: all specifications +/- 10% unless otherwise noted.)

LD-360M CONTROL SPECIFICATIONS

MIDI CONTROL SIGNAL. The LD-360M and LD-360M-HP utilize the MIDI communication protocol to receive control information from the LM-850 control console. The MIDI protocol provides the benefits of a "true" digital signal and is not to be confused with analog multiplexed signals. As a control signal, MIDI is a very quick and versatile protocol which can efficiently carry control information for as many as 104 dimmer channels and can be transmitted reliably over hundreds of feet.



MIDI CONTROL CONNECTOR. One 5 pin female DIN connector In and one female 5 pin DIN connector Thru for daisy chaining dimmer packs.

MIDI CHANNEL. Selectable 1-16 or OMNI. Dimmer pack starting address selectable, channel 0-99.

STAND ALONE MIDI OPERATION. The LD-360M and LD-360M-HP dimmer packs respond to MIDI note-on/note-off and continuous controller information making it possible to control the dimmers with a MIDI key-board, drum machine or sequencer as well as an LM-850 control console.

ANALOG CONTROL SPECIFICATIONS

ANALOG CONTROL INPUT. 0-10VDC. 200k ohm input impedance, with input common floating. Compatible with any controller having 0-10 VDC control outputs. ANALOG CONTROL INPUT

CONNECTOR. One each male and female 8 pin Jones type with a female mating cable connector supplied with dimmer pack.

LD-340, LD-360A, LD-360M POWER REQUIREMENTS

POWER INPUT (HP specifications in parenthesis). 105-125 VAC 50-60HZ 15 Amperes (2 x 105-125VAC), 1800 (3600) watts maximum total load. Standard male

parallel blade U-ground mounded at the end of 12 gauge-3 conductor power cord(s). This standard plug(s) is rated for 15 amps maximum.

INCREASED POWER (HP Models).

The LD-340, LD-360A, and the LD-360M can handle 2400 (4800) watts total , ack power if the parallel blade U-ground power plug(s) is replaced with a plug rated to handle 20 ar safely, and the pack is connected to a suitable outlet(s). We recommend a 20 amp stage pin plug or a NEMA type 5-20P or L5-20P plug.

FULL ONE YEAR WARRANTY

For a period of one year from the date of sale, CAE, Inc. will replace any defective barts and will repair any detective module feturned to the factory prepaid, without charge for parts or labor. Please consult your dealer for full warranty details.



10087 Industrial China P.O. Box 430 Hamburg, MI 48139 (810) 231-9373 FAX 1010) 231-1631

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Manufacturers of: Leprecont Pro Lighting Equipment, Littlite Gooseneck Lamps & Accessories and ISYSTM Lighting Message:

RE: Fax info LD-360M. (\$ 595) MS0 MARCE ° 0-10 VDC \$ 795 48 OUTPUTS MIDI NO WENS LOW AND MEY ANG SOR SEAN 0 EAN



T ake a look in our tree-mount dimmer packs! You will find features which are not found in any other tree-mount dimmers. Engineering excellence and concern for quality are visible throughout. We use dual SCR's for unsurpassed reliability. Full magnetic circuit breakers protect electronic components in the event of overloads or short circuits. There are no fuses to replace. All components are on a G-10 FR circuit board, with minimum wiring for rugged durability and ease of service. You will also find professional quality line noise filtering that eliminates buzz and interference with

UPU(M

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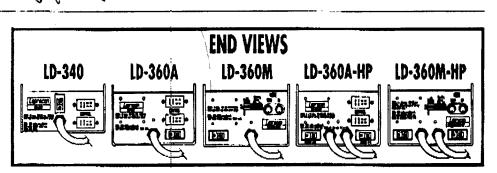
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10087 Industrial Drive P.O. Box 430 Hamburg, MI 48139 (313) 231-9373 FAX (313) 231-1631

MIDI Implementation

Normal Control

The dimmer output channels can be controlled by any one of the MIDI continuous controllers 00 through 120. The LM-850 console will control the dimmers using exclusively MIDI continuous controllers 00 through 107, allowing each channel to be set at any of 128 discrete levels from light off (0) to full on (127).

Stand Alone Operation

The MIDI dimmer will also respond to MIDI note ON, MIDI note OFF, and velocity messages. While those commands are not usually generated by the console, they allow for controlling the dimmer directly from standard MIDI controllers such as keyboards, sequencers, MIDI percussion, or drum machines. When used in this fashion, a dimmer is turned on by MIDI note ON message. The note number determines which dimmer is addressed according to the starting address switch (If the address switch is set at II, the 1st dimmer in the pack will respond to note II, the 2nd dimmer will respond to note 12 etc..). The "velocity" value of the note ON sets the brightness of the light. A dimmer remains on until turned off by a note OFF message.

Even for a very short note ON note OFF sequence, a dimmer will turn on for at least 200 ms. This will allow drum machines or MIDI percussion systems to produce perceivable flashes of light. Even in this stand alone application, the MIDI dimmer will still respond to MIDI continuous controller commands having the same number as the dimmer identity number.

MIDI Channel

MIDI channel 1-16 and OMNI on-off can be set by dip switch..see previous description. Since too much data can slow down MIDI system response time, it is advisable to run a separate MIDI circuit for 'he lighting system, which will carry only lighting data. The synthesizers, etc. would be on other MIDI ircuits, so their response time would be unaffected by demands for lighting data transmission. Most systems should therefore be run in channel 1, OMNI ON.

Playing Sequenced Cues Without the LM-850

For specific applications, it is possible to use the LM-850 to program a show where the console would not be used at all for playback, if MIDI dimmers are being used. The dimmers can be plugged into the MIDI Out from the sequencer just as the LM-850 normally would, and they will respond to the data as if the console were in place. This method can be used for setups where minimal equipment is desired, but it does have some limitations. First of all, it leaves no margin for changing the show in any way, without connecting in the LM-850 once again. Secondly, it leaves no way to manually being up any lights if this becomes necessary (other than by controlling them, say, with a keyboard driving the dimmers). It also requires lots of MIDI data which may slow down complex shows.

The gist of this technique is that the show is recorded from the LM-850, and the sequencer is fed from the MIDI <u>Dimmer Out</u> rather than from the <u>System Out</u>. Anything that the console does-scene changes, chases, etc.,-will be recorded by the sequencer. The console can send out this data in either CONTinous controller or NOTE mode Again, the former is the most efficient. Be sure that on playback, the dimmers are set to the same MIDI channel that the sequencer data was recorded on. The sequencer then mimics the LM-850's output, driving the dimmers directly-and the 850 is not needed unless real time intervention is required.

Dimmer Control Assignment

The LD-360M and LD-360M-HP MIDI dimmer packs have 6 dimmer circuits built-in. Each dimmer ok has a MIDI input and MIDI thru connector. Each pack also has an identity number assignment itch. This switch is used to assign a Starting Address to each dimmer pack from 00 to 99. If a 6 channel dimmer pack is assigned the starting address 10, the 1st dimmer in the pack will respond as dimmer channel 10, the 2nd dimmer as number 11, the 3rd as number 12 etc. It's address range will be

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		Page 68	LN 850

APPENDIX 1 (CONTINUED)

	_		APPENDIX 1 (CONTINUI	ED)
		oller No.	•	
	(Decin	nal) (Hex)	LM-\$50 Function	Possible Values(Decimal)
	50	32	Channel 51 fader	0-127
	51	33	Channel 52 fader	
	52	34		0-127
	53		Channel 53 fader	0-127
		35	Channel 54 fader	0-127
	54	36	CROSSFADE slider	0-127 (1)
	55	37	MASTER fader	0-127
	56	38	SUBMASTER A fader	0-127
	57	39		
	58	3A	SUBMASTER B fader	0-127
			Chase LEVEL fader	0-127
	59	38	Chase RATE fader	0-127
	60	3C	Channel 1 BUMP button	0=Off, 127=On
	61	3D	Channel 2 BUMP button	0=0ff, 127=On
	62	3E	Channel 3 BUMP button	0=Off, 127=On
	63	3F	Channel 4 BUMP button	
	64	40		0=Off, 127=On
	65	41	Channel 5 BUMP button	0=0ff, 127=On
			Channel 6 BUMP button	0=0ff, 127=0n
	66	42	Channel 7 BUMP button	0=0ff, 127=0n
	67	43	Channel 8 BUMP button	0+Off, 127+On
	68	4 4	Channel 9 BUMP button	0=Off, 127=On
	69	45	Channel 10 BUMP button	, –
	70	46	Channel 11 BUMP button	0=0ff, 127=0n
				0=0ff, 127=0n
	71	47	Channel 12 BUMP button	0-0ff, 127-On
	72	48	Channel 13 BUMP button	0-0ff, 127-On
	73	49	Channel 14 BUMP button	0=Off, 127=On
	74	4 A	Channel 15 BUMP button	
	75	4B		0=0ff, 127=0n
	76		Channel 16 BUMP button	0=Off, 127=On
		4C	Channel 17 BUMP button	0=0ff, 127=Qn
	77	4D	Channel 18 BUMP button	0+0ff, 127+On
	78	4E	Channel 19 BUMP button	0=Off, 127=On
	79	4F	Channel 20 BUMP button	0=0ff, 127=0n
	80	50	Channel 21 BUMP button	0-0ff, 127-0n
•	81	51	Channel 22 BUMP button	0-04 107-0-
	82	52		0=0ff, 127=0n
			Channel 23 BUMP button	0+Off, 127=On
	83	53	Channel 24 BUMP button	. 0=Off, 127=On
	84	54	Channel 25 BUMP button	0=0ff, 127=Qn
	85	55	Channel 26 BUMP button	0=0ff. 127=On
	86	56	Channel 27 BUMP button	0-Off, 127-On .
	87	57	Channel 28 BUMP button	
	88	58		0=Off, 127=On
			Channel 29 BUMP button	. 0=Off, 127= On
:	89	59	Channel 30 BUMP button	0=0ff, 127=On
	90	5A	Channel 31 BUMP button	0=Off, 127=On
	91	5B	Channel 32 BUMP button	0=0ff, 127=0n
	92	5C	Channel 33 BUMP button	0-0H, 127-0n
	93	5D	Channel 34 BUMP button	
	94	5E	Channel 35 BUMP button	0=Off, 127=On
	95			0-0ff, 127-0n
		5F	Channel 36 BUMP button	0=Off, 127=On
	96	60	Channel 37 BUMP button	0=0ff, 127=0n
	97	61	Channel 38 BUMP button	0=Off, 127=On
	98	62	Channel 39 BUMP button	0=0ff, 127=0n
	99	63	Channel 40 BUMP button	0=0ff, 127=0n
				LM-850

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Page 47

FROM: CAE INC.

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APPENDIX 1, CONTINUED

Controller	No.	· · · · · · · · · · · · · · · · · · ·	
(Decimal)	(Hex)	LM-850 Function	Possible Values (Decimal)
100	64	Channel 41 BUMP button	0-0ff, 127-0n
101	65	Channel 42 BUMP button	0=0ff,`127=0n
102	6 6	Channel 43 BUMP button	0=0ff, 127=0n
103	67	Channel 44 BUMP button	0-0ff, 127-0n
104	68	Channel 45 BUMP button	0=0ff, 127=0n
105	69	Channel 46 BUMP button	0-0ff, 127-0n
106	6A	Channel 47 BUMP button	0=0ff, 127=0n
107	6B	Channel 48 BUMP button	0=0ff, 127=0n
·108	6C	Channel 49 BUMP button	0=Off, 127=On
.109	6D	Channel 50 BUMP button	0=0#, 127=0n
110	6E	Channel 51 BUMP button	0=0ff, 127=0n
111	6F	Channel 52 BUMP button	0-Off, 127-On
112	70	Channel 53 BUMP button	0-0ff, 127-0n
113	71	Channel 54 BUMP button	0=Off, 127=On
	•	CHASE On/Off	17-pressed
114	72.	CLOCK button	34-pressed
		AUDIO button	68*presséd
		Master BUMP button	17=pressed, 16=released
115	73	Submaster A BUMP	34-pressed, 32-released
		Submaster B BUMP	68-pressed, 64-released
116	74	Chase BUMP button	0~Off, 127=On
117	75	BLACKout button	127=pressed, 0=released (2)
118	76	BUMP ALL button	127-pressed, O-released (2)
119	77	CLEAR button	127-pressed
120	78	GO button	127=pressed (3)
121	79	Scene/Song mode buttons	0-Song mode (4), 127-Scene mode

NOTES:

(1) When in Scene mode, the CROSSFADE slider sends a program change number following the initial controller message.

(2) Release message is only sent for MOMentary mode. If button is held down while in LATCH mode, a second "pressed" message is sent after 1/4 second to override timed fades.

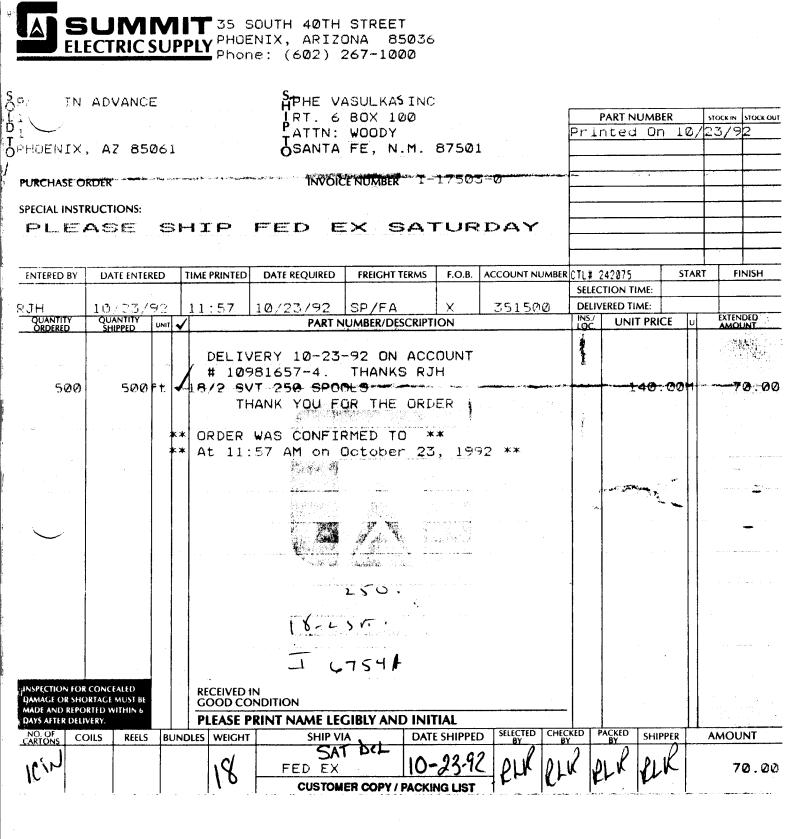
(3) Controller message sent in Song mode only. In Scene mode, GO button sends program changes which designate scene number.

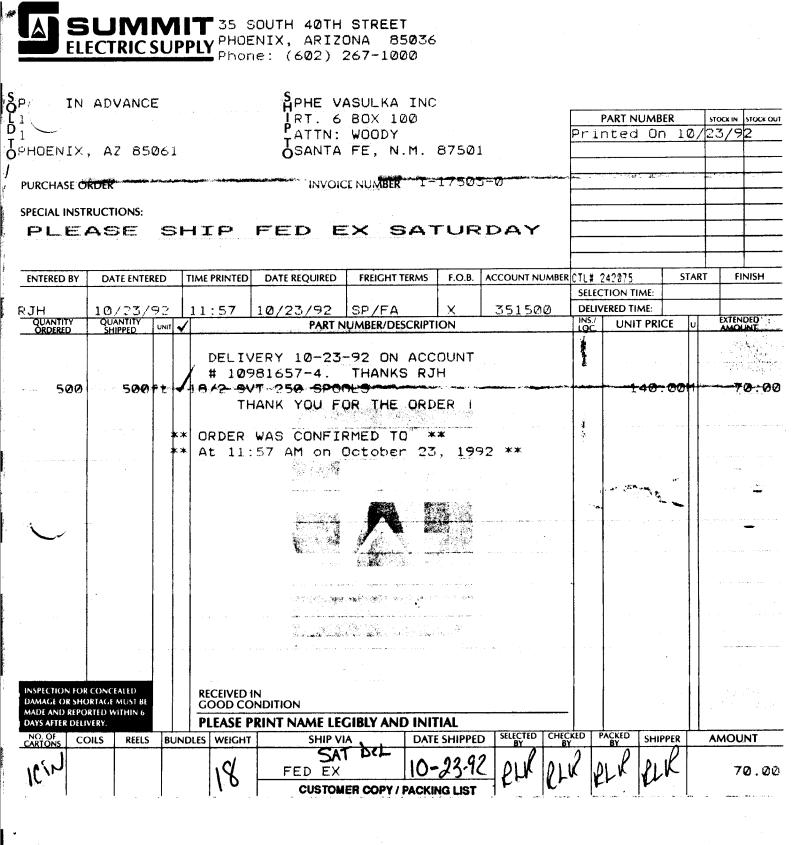
(4) Song mode command is followed by a program change byte.

The following panel controls have no associated MIDI function:

BANK switches	UP/DOWN and NEXT/LAST	STORE	TEMPO
LATCH/MOM	CONSOLE & CHASE mode	MANUAL	SENSE
SOLO/ADD	Cursor LEFT/RIGHT	Keypad	HELP

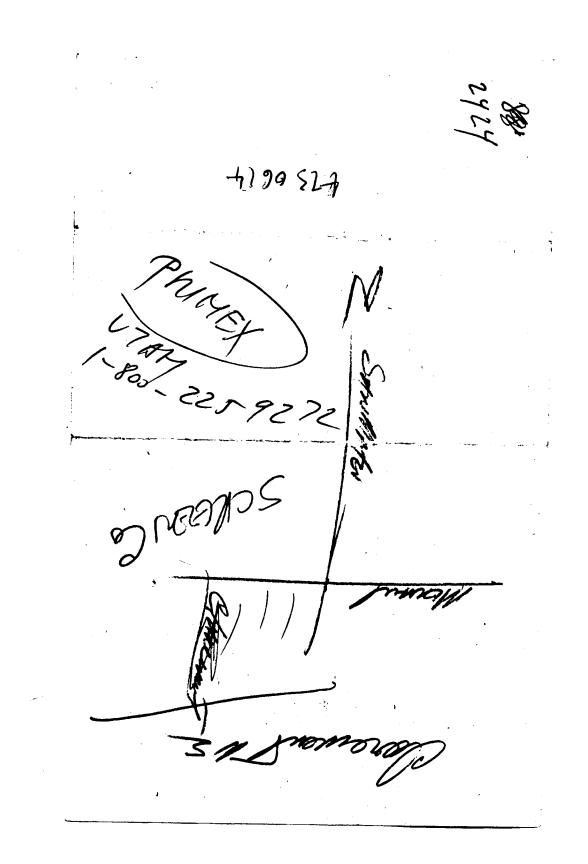
LM-850 Page 48

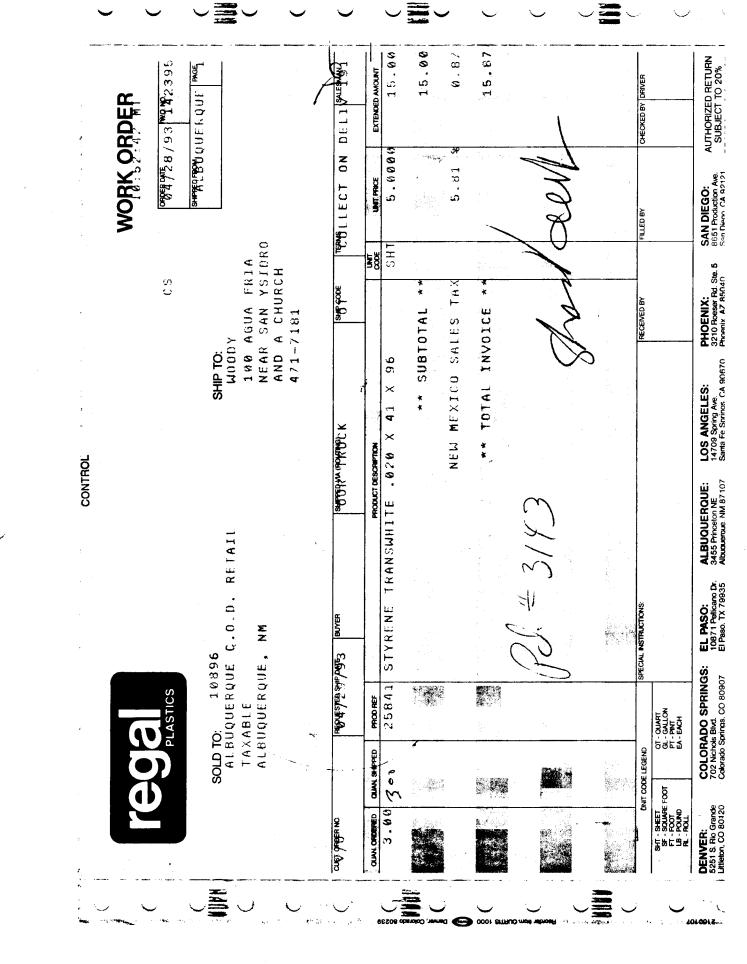




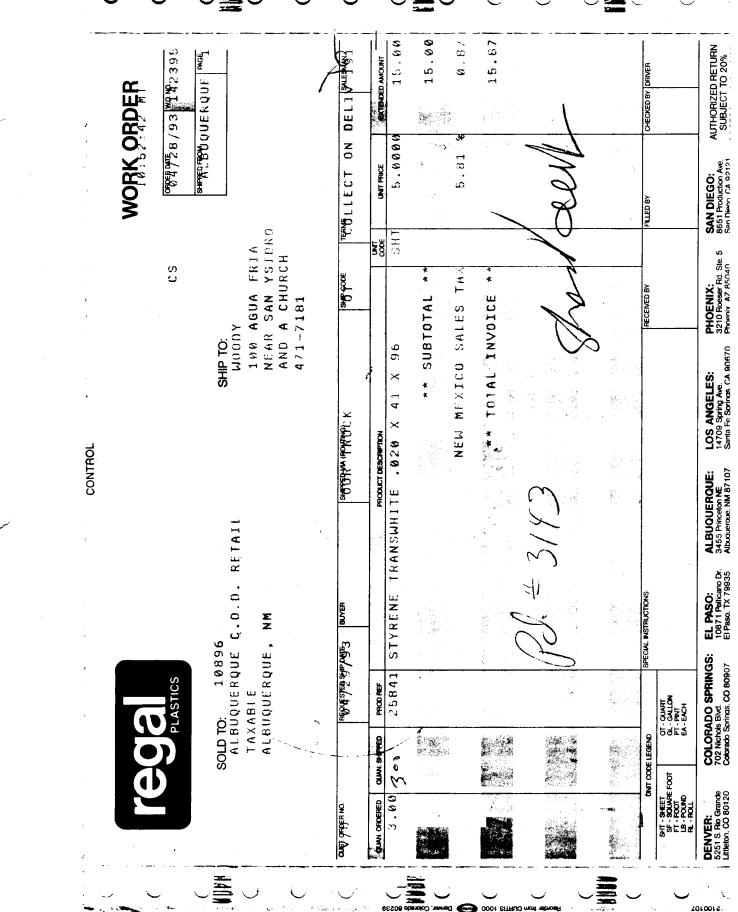
RELIANCE 6718 DEFFERSON 800 999 - 8405 20- 1/4×1/2×12 \$75 -45) 1/8 × 5/8 × 5/8 L 10 4355 DACE BARNHER BECT PLINCETON BETWEEN MENAUL + CANDELANIA REGAL - STEVE 4/13 THANSWHITE STURENE. 41'x96" #25841 + 48" + 96" \$ 5686 · MAMILTON 1- 700-7576603

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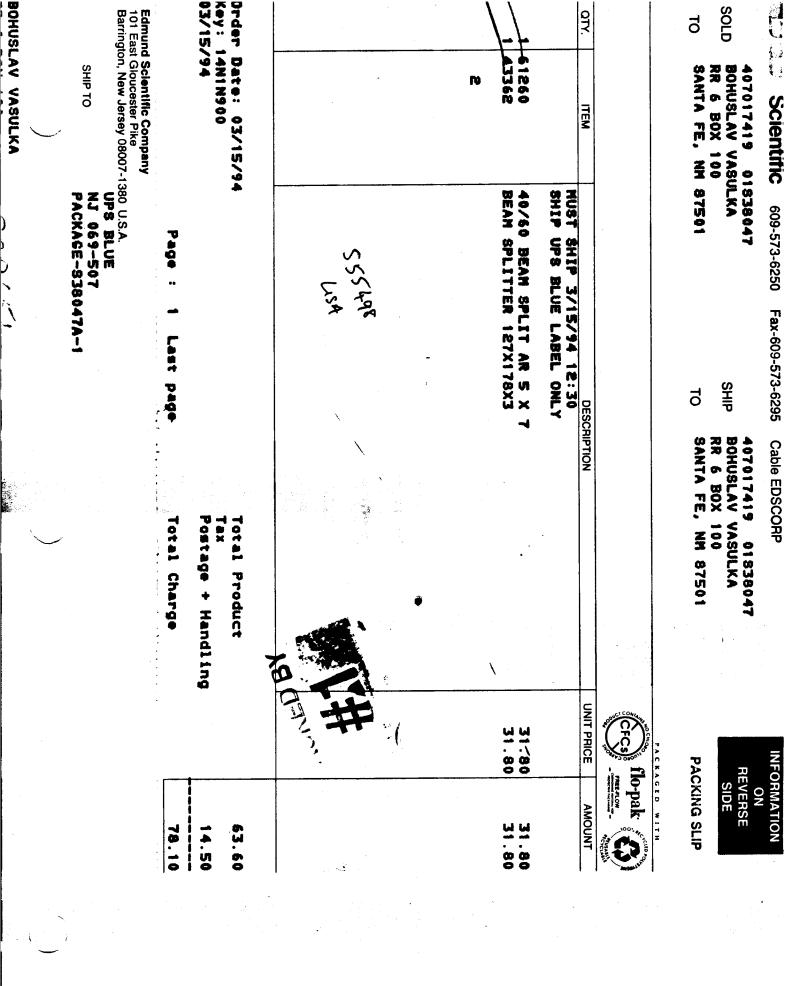


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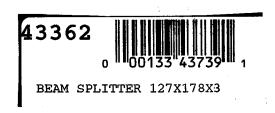


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03) 01-09-T43 BEAM SPLITTER 127X178X3 01538047

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• 471 • 7181 FAX 505 • 473 • 0614 87501 NEW MEXICO PHONE 505 ROUTE SA

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Beam Splitters - Filters

MIRROR TYPE BEAM SPLITTERS Mirror type beam splitters are an optical window with a semi-transparent mirrored coating to break a beam into two or more separate beams. A beam splitter will reflect a portion of the incident energy (see reflectivity %), absorb a relatively small portion, and transmit the remaining energy (see transmission %). Mirror type

beam splitters have very neutral color characteristics. Interference coatings are extra durable. Glass is parallel to 20 seconds. Surface flat to approximately 10 wavelengths. See index for photographic special effects application.

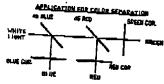
Commercial Grade (Standard Design)

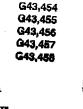
STOCK #			- umiluita	ed Subalv	4			·		
G31,416	SIZE (MM)	REFLEC- TIVITY%	TRANS-	COM- MENTS	PRICE		TYPE BEAM S	PLITTERS	k daa ka saa	
G31,414 G32,289 G31,413	¹⁸ x 30 x 2 20 x 27 x 1	10 50 50	90 50 50		\$10.90 10.90			REFLEC.	TRANS- MISSION	PRII
G31,412 G32,363	20 x 37 x 1 25 x 28 x 1 25 x 38 x 1.5	50 30 45	50 70		10.90 11.85 11.85	G31,415 G30,725	15 DIA, X 2 22 X 30 X 2	10 30	90 70	\$10.
G31,411 G43,358 G43,359	25 x 76 x 2 50 x 50 x 1 50 x 50 x 1	50 40 50	45 50 \$0		12.15 12.85 12.85	G31,437 G31,435	25 X 38 X 3 26 X 38 X 3	25 50	75 50	13.2
G43,360 G61,097 G48,362	60 x 50 x 1 127 x 178 x 5 127 x 178 x 5 127 x 178 x 5	(X30	50 70 70		12.85 12.85 \$1.80	G31,425 G31,434	25 X 38 X 2 51 X 76 X 3	75 25	25 78	12,6
G51,260 G72,500 G43,363	127 x 178 x 2 254 X 356 x 3 254 x 356 x 3	240 80		AR CTD AR CTD	31.80 31.80 85.00	G31,433 G31,432	51 X 76 X 3 51 X 76 X 3	50 75	80	19.55
G72,502	254 X 356 x 3	30 40		AR CTD AR CTD	85.00 85.00	6578 G31,410	67 X 83 X 5 77 DIA_X 2	30 - 20	25 30	1 9.56 13.60

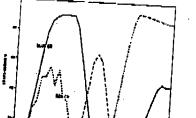
COLOR SEPARATING DICHROIC FILTER

Used primarily in sets, these filters provide excellent color separation for display systems, light balancing, color correction and a host of other color lighting needs. Filter coatings are applied on a 50mm x 1.15mm low expansion Borasilicate Substrate (coming 7059-F) thereby, making it possible to subject them to moderate amounts of heat without damage. Setups like that shown in the application drawing will provide rich primary colors that can then be recombined producing any color desired.

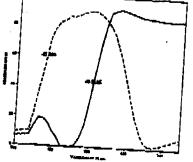
- A) 45 Degree Blue Reflector B) 45 Degree Red Reflector
- C) Blue Corrector
- D) Red Corrector
- E) Green Corrector













ARGE 5% DIAMETER INFRARED FILTER • Experimental Grade Optics Designed as the front light source filter for a military

large 5%" diameter x 1/4" thick filter is coated on the face surface and allows only long Wavelength infrared light to pass. In total darkness the amount of visible light passing through the filter from a high intensity portable search lantern is indiscernible at 20 fest.

Filter	G60,033	\$32.50
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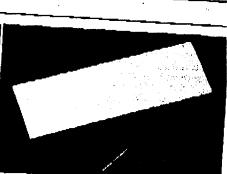


DICHROIC HIGH COLOR SATURATION FILTERS These elements reflect from the front coated surface at least 90% of the incident light at the specified wavelength which includes a tolerance of \pm 15 microns.

SPECIFICATIONS:

Temperature Range:	2" x 2" x V_{16} " Float Glass ($n = 1.523$) 80 - 50 Scratch-Dig Minus 60°F to 500°F
90%	±15 microns (0° incidence

CENTRAL COLOR	STOCK NUMBER		PRICE (EACH	(0° incidence)
Red Blue Yellow Cyan Magente	G30,634 G30,635 G30,637 G39,912 G39,913	1-9 \$20.75 \$20.75 \$20.75 \$20.75 \$20.75 \$20.75 \$20.75	10 - 49 \$19,00 \$19,00 \$19,00 \$19,00 \$19,00 \$19,00	50+ \$17.00 \$17.00 \$17.00 \$17.00 \$17.00 \$17.00



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PRICE

\$10.00

10.90

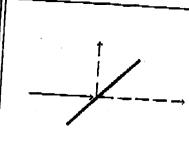
13,25

12.69

12.66

19.85

16.35



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Beam Splitters - Filters

MIRROR TYPE BEAM SPLITTERS

Mirror type beam splitters are an optical window with a semi-transparent mirrored coating to break a beam into two or more separate beams. A beam splitter will reflect a portion of the incident energy (see reflectivity (%), aborb a relatively small portion, and transmit the remaining energy (see transmission %). Mirror type beam splitters have very neutral color characteristics. Interference coatings are extra durable. Glass is parallel to 20 seconds. Surface flat to approximately 10 wavelengths. See Index for photographic special effects application.

Commercial Grade (Standard Design - Unlimited Supply)

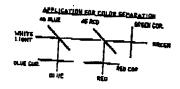
STOCK #	SIZE (MM)			eo Supply)					· · · · · · · · · · · · · · · · · · ·
G31,418	12 x 19 x 1	REFLEC- TIVITY%	TRANS-		PRICE	MIRROR • Experim	TYPE BEAM S entel Grade (Var		A 10. 10	
G31,414 G32,269 G31,413	18 x 30 x 2 20 x 27 x 1 20 x 37 x 1	10 50 50	90 50 50		\$10.90 10.90 10.90	STOCK # G31,415	with a start	REFLEC.	TRANS- MISSION	PRICE
G31,412 G32,363 G31,411	25 x 28 x 1 25 x 38 x 1.5	50 30 45	50 70 45		11.85 11.85	G30,725	15 DIA. X 2 22 X 30 X 2	10 30	90 70	\$79.00
G43,358 G43,359 G43,360	25 x 76 x 2 50 x 50 x 1 50 x 50 x 1	50 40 50	50 60 60		12,15 12.85 12.85	G31,437 G31,436	25 X 38 X 3 25 X 38 X 3	25 50	75 50	13.25 12,65
G61,097 G48,362	50 × 50 × 1 127 × 178 × 3 127 × 178 × 3	30 (X30 (70 70		12.85 12.85 \$1.80	G\$1,435 G31,434	25 X 38 X 3 51 X 76 X 3	75 25	25 78	12,65 19,55
G61,260 G72,500 G43,363	127 x 178 x 2 284 X 356 x 3 254 x 356 x 3	240 30 30	60 70	AR CTD AR CTD	31.80 31.80 85.00	G31,432 G31,432	51 X 76 X 3 51 X 76 X 3	50 75	80 25	19.55
G72,502	254 X 356 x 3	40		AR CTD AR CTD	85.00 85.00	G578 G31,410	67 X 83 X 5 77 DIA. X 2	30	30	19.56 13.60

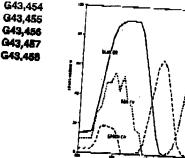
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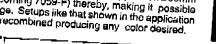
COLOR SEPARATING DICHROIC FILTER

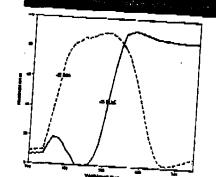
Used primarily in sets, these filters provide excellent color separation for display systems, light balancing, color correction and a host of other color lighting needs. Filter coatings are applied on a 50mm x 1.15mm low expansion Borasilicate Substrate (coming 7059-F) thereby, making it possible to the antication of to subject them to moderate amounts of heat without damage. Setups like that shown in the application drawing will provide rich primary colors that can then be recombined producing any color desired. A) 45 Degree Blue Reflector

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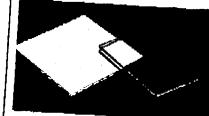


ARGE 5% DIAMETER INFRARED FILTER Experimental Grade Optics Designed as the front light source filter for a military infrared viewer, this large 5% diameter x % thick filter is

coated on the face surface and allows only long wavelength infrared light to pass. In total darkness the amount of visible light passing through the is Indiscernible at 20 feet.

Filter G60,038 \$32.50





DICHROIC HIGH COLOR SATURATION FILTERS These elements reflect from the front coated surface at least 90% of the incident light at the specified wavelength which includes a tolerance of ± 15 microns.

SPECIFICATIONS:

	Dimensions:	2" x 2" x 1/18"
Ľ	Material:	
	Surface Quality:	Float Glass ($n = 1.523$)
	Temporature D	ou - ou Scratch-Dia
	Temperature Range:	Minus 60°F to 500°F
	Reflection: 90%	±15 microns (0° incidence)
		+ 10 microris (0° li)cidence)

ŀ	CENTRAL COLOR	STOCK		0% ±15 microns		7
-	Red Blue Yellow Cyan Magenta	G30,634 G30,635 G30,637 G39,912 G39,913	\$20.75 \$20.75 \$20.75 \$20.75 \$20.75 \$20.75 \$20.75	10 - 49 \$19,00 \$19,00 \$19,00 \$19,00 \$19,00	50+ \$17.00 \$17.00 \$17.00 \$17.00 \$17.00 \$17.00	

